

# Two-Man Skeet Teams: Winter Skeet League



## Fees

Team captains should make checks out with *2-Man Winter Skeet* on the memo line. Upon fee payment, each team agrees to the following rules:

## Rules and Scoring

- Each shooter is to cover their line fee cost, shells, and proof shells.
- Depending on the number of teams participating, first-round byes and brackets will be randomly selected from a drawing using all of the teams. If a team forfeits for any reason, the opposing team will be declared the winner of that event.
- Two shooters will comprise a team and the team must shoot together. All events are to be pulled and scored by NSC referee/puller.
- Event rounds will consist of one round of regular skeet and one round of skeet doubles at all stations. Each member of the team will shoot 25 regular targets and 25 doubles targets for a 50 target score which is then handicapped. The skeet doubles round will consist of a round of doubles (24) with a single high-house target (1) after the final doubles pair on Station 2. Trap adjustments cannot be made after the start of the event.
- Individual handicaps for the first two-man round will be the handicapped average of the individual shooter's last two raw scores from 5-man winter skeet plus the raw score from the first two-man event. The individual shooter's handicapped score for the second round and all subsequent two-man rounds will be the average of the individual shooter's raw score from the previous 2-man winter skeet round plus the raw score from the current 2-man round.
- Team score for the event round is the sum of the individual handicapped scores. The maximum team score per event round is 100.
- All NSSA rules apply, except the gun malfunction limit is waived. Referees call on lost targets is final. It is the team/shooters responsibility to verify score for accuracy prior to leaving the field. The score sheet stands as final record upon acceptance from the puller/referee – no exceptions.
- All ties will be decided by shoot-off, one event round of 50 targets per shooter. If still tied then another event round of 50 targets per shooter and so on until winner is declared. Handicaps for shoot –off are based on the individual shooter's classification from previous shoot. Shooters will not be re-classified during shoot-off.
- League management will supplement these rules when necessary and will post the rules and subsequent changes to advise all participants. The Winter Skeet chairmen will settle any and all disputes and their decision is final.